

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Aggressive on 1-level, constructive on 2-level
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
15-18 in direct, SYS ON
11-14 (over 1m) / 11-16 (over 1M) when reopening
JUMP OVERCALLS (Style; Responses; Unusual NT)
(1x) – 2NT = lowest suits
(1x)-P-(P)-2NT = 19-21
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1m) – 2m = H+S
(1M) – 2M = oM + minor
(1m) – 3m = Natural weak
(1M) – 3M = stopper ask
VS. NT (vs. Strong/Weak; Reopening;PH)
Dbl = (3)4M, 5+m vs strong. Penalty vs weak.
2C = both majors
2D = one M or strong with 55+ M+m
2M = 5+M, 4+m
2NT = both minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping and non-leaping Michaels
Better minor – Lebensohl after a T/O-dbl
(2M)-3M = minors
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Dbl = Majors, NT = minors. Also after (1C)-(1D).
1NT = cuebid after (1C)-1M
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers after 1M-(dbl)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd from even, low from odd	Same	
NT	3 rd from even, low from odd	Same	
Subseq	2/4 through declarer in new suits	3/5	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx+	AK+	
King	AK, KQ+, AKx+	AKJT+, KQT9+ (power)	
Queen	QJ+	KQ+, QJ+	
Jack	JT+, KJT+	JT+, HJT+	
10	T9+, HT9+, Tx	T9+, HT9+, Tx	
9	9x	9x, (98+)	
Hi-X	3 rd from even, Xx	Same	
Lo-X	Odd	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Attitude
Suit 2	Count (UD original)	S/P	Count (UD original)
3	S/P		S/P
1	Attitude	Smith in trick 2 only	Attitude
NT 2	Count (UD original)	Count (UD original)	Count (UD original)
3	S/P		S/P
Signals (including Trumps):			
Standard attitude in trick 1 only, rest UDCA. Rev Smith (low = like the lead)			
Standard suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Mostly for T/O, aggressive and off shape T/O dbls common			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1C-(P)-1D/H-(1M/2m/2H); Dbl = 3-card supp or 18-19 bal w/o stopper			

WBF CONVENTION CARD
CATEGORY: Green
NCBO: USA
PLAYERS: Cecilia & Kevin DWYER RIMSTEDT
EVENT: All
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1C = 2+ with transfer responses
1D = 4+ unbal or semibal
1NT = 14+-17 except 3 rd NV, then 10-14
Weak 2s
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Transfer responses to 1C
1H – 1S = 0-4S, usually less than GF
1H – 2C = 5+S, usually less than GF
1H – 2D = Limit raise or minimum GF with 3H
Weak NT 3 rd seat NV
1C/1D/1H – 1NT = GF relay
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
A lot of transfers in competition.
3 rd seat opening could be very weak. Wide ranged preempts.
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	BIDDING			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		Any 11-14 or 18-19 bal w/o 5M or 4+unbal (or semibal) 3 rd NV: 15-19 bal or 4+unbal	1D/H = 4+H/S, 1S = no 4-card M unless GF with 5+C, 1NT = GF relay, 2C = Inv+ 5+D, 2D/H = less than inv, 6+H/S, 2S= inv+ 6+C	1C-1D-1H and 1C-1H-1S=11-14"bal" 1-3M (except 3 rd seat NV, then it shows 15-17 bal) 1C-1D/H-1NT= 18-19	Many trfs in competition
1♦		4		Unbal or semibal	1NT = GF relay, 2C = NF, 2M = less than inv 6+M	1D-1M ; 1NT=4+C F1, 2C= 6+D any strength	Some transfers in competition
1♥		5			1S = 0-4S, usually less than GF, 1NT = GF relay, 2C = 5+S usually less than GF, 2D = LR or min GF with 3H, 2NT = inv+ 4+H, 3D = weak raise in H	1H-1S ; 1NT = bal or 4+C, less than 16hcp. 2C = any 16+hcp unbal or 11-15 with 4S	1H-1S and 1H-1NT are nat BPH 2C = Drury BPH
1♠ 1NT		5		14+-17 except 3 rd NV (10-14)	2C = 2+ GF, 2NT = inv+ 4+S, 3C= inv 6+H, 3H= weak raise in S 2C = Stayman, 2D/H = Trf, 2S = NT-inv or GF both minors, 2NT = C, 3C= D, 3D = asking for 5M 3M= short with 4 in oM, 4C = 65+ Ms 1NT (10-14): 2S= both ms, 2NT= inv with a 6+m, 3x= to play, rest same as over strong NT	1NT-2D/H-2H/S ; 2NT= 4C GF or 5(332) slam try, 3C= 4D GF, 3D= 6+M inv or slam try, 3H/S= 5+C/D GF	2C = Drury BPH Transfer lebensohl after overcall 1NT=10-14-(X): XX= C+higher or both Ms, 2C= a) C or H or S or b) D+M, 2D = D or H or S, 2H= H or S, 2S= to play
2♣				Any GF or 20-21 bal	2D = waiting or H, 2H = 5+S, 2S/3C= 6+C/D	2C-2D-2H= GF H or 20-21 bal	Transfers after overcall
2♦		5		Weak	2M= NF NV, 2NT= ask	2D-2NT ; 3D= 5D NV, 3M= 4oM	
2♥		5		Weak	2S= NF NV, 2NT= ask	2H-2NT ; 3C= 5H NV, 3NT=4S	
2♠		5		Weak	2NT= ask	2S-2NT ; 3C= 5S NV, 3NT=4H	
2NT				22-24	Stayman, 3D/H/4D/H = transfers, 3S= C or both minors, 4C= D		Transfers after overcall
3♣		6		Preemptive	3D = puppet to 3H 4D= optional KC (reject/0/1/1/2/2)	3C-3D-3H- : 3S= to play, 3NT= offer, 4C= slam try, 4M= choice of games	
3♦/♥/♠		6		Preemptive	4C= optional KC (reject/0/1/1/2/2)		
3NT				Good 4M-opening 1 st /2 nd seat	4C= asking for transfer, 4D= bid your M, 4H=p/c		
4m		6		Preemptive	4D= optional KC (reject/0/1/1/2/2)		
4M		6		Weaker than 3NT 1 st /2 nd seat			
						HIGH LEVEL BIDDING	
						1430, splinters, exclusion and 5NT 0314, cuebids, 3M+1 = serious	